

LOCATION GENERATOR

<u>1d6</u>	<u>LORE</u>	<u>1d6</u>	<u>BIOME</u>
1	Abandoned	1	Desert
2	Holy	2	Forest
3	Burned	3	Tundra
4	Cursed	4	Grassland
5	Consecrated	5	Dungeon
6	Occupied	6	Jungle

<u>1d6</u>	<u>LANDMARK</u>	<u>1d6</u>	<u>POPULATION</u>
1	Village	1	None
2	Temple	2	A Few Scouts
3	Wizard Tower	3	A Small Camp
4	Dragon Obelisk	4	A Settlement
5	Burial Mound	5	A Warband
6	Bridge	6	An Army

NPC GENERATOR

<u>1d6</u>	<u>PERSONALITY</u>	<u>1d6</u>	<u>QUIRK</u>
1	Underhanded	1	Paranoid
2	Charismatic	2	Awkward
3	Brutish	3	Greedy
4	Dull	4	Senile
5	Friendly	5	Knowledgeable
6	Confrontational	6	Naive

<u>1d6</u>	<u>ARCHETYPE</u>	<u>1d6</u>	<u>DESIRE</u>
1	Rogue	1	Gold
2	Sage	2	A Magical Item
3	Soldier	3	To Go Adventuring
4	Priest	4	A Secret
5	Diplomat	5	Another NPC
6	Administrator	6	Information